

after  
and  
there's

**Open Source Software  
Open Standards  
Open Content**

Jan Willem Broekema



PROGRAMMA **O S O S S**

Open Source as Option in your Software Strategy



**Internet Society Nederland**

*Internet voor iedereen*



e-government

## From open to closed source software

Hardware was limited to few models, if more than one  
Business models were based on delivering processing  
and storage power

Solutions were often built by system users

Solutions were shared on early Arpanet (simtel ftp)

Home micro computer: self build hardware and  
software

The IBM Personal Computer – an 'open' system

Diversity and uniformity

PCs become commodities

Applications and OSs become the drivers

Vendor lock in only by software

## Open Source Software

### **accessibility of information**

open source software often uses open standards;

### **transparency of public processing**

for EDP- auditors in line with PD Directive 95/ 46/ EC;

### **information security**

source code check – no security through obscurity;

### **stability for future**

3<sup>rd</sup> party maintenance - supplier independent;

### **more competitive power**

local software suppliers now can compete;

### **innovation**

through building further on previous solution;

### **licensing costs**

free of license fees.

## Compatibility and lock-ins

Ever 'better' software, more complex, more features

Buy-in of smart solutions by big vendors

Lock in by ever changing data formats

Patent protection on formats, interfaces, source, ideas

Compatibility is always 95%

Users demand compatibility

So – one vendor solutions are preferred

## Open Standards have obvious advantages

- Open standards safeguard the future
- Open (preferred) standards create simplicity
- Standards is about systems interoperability
- Standards is about temporal interoperability
- Standards preserve content
- Standards create freedom of choice

For government Content is King  
Standards will drive the change

# The Now of your learning surroundings

Place bound  
Time bound

During office hours

Several sessions

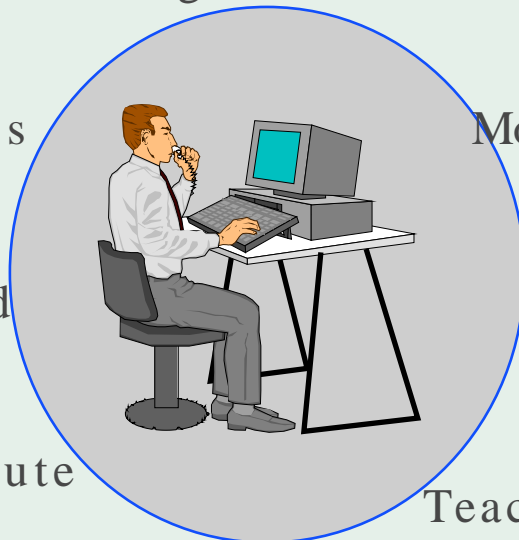
Module length

Start and end

On location

At institute

Teacher's availability





# The Future for the Virtual Classroom

No boundaries  
in space or time

At any time

Modular

Own speed

Search help

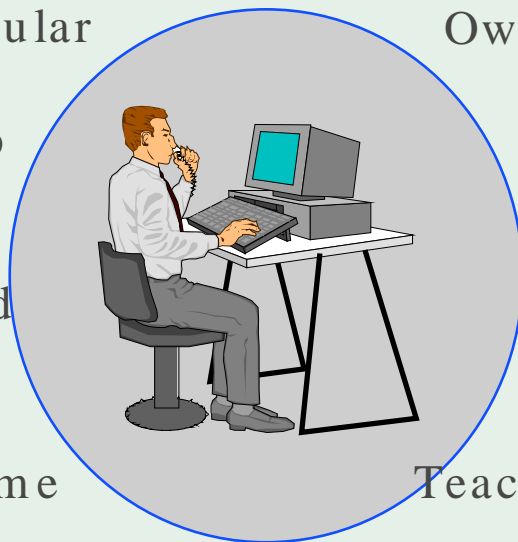
Discussion

Start and end

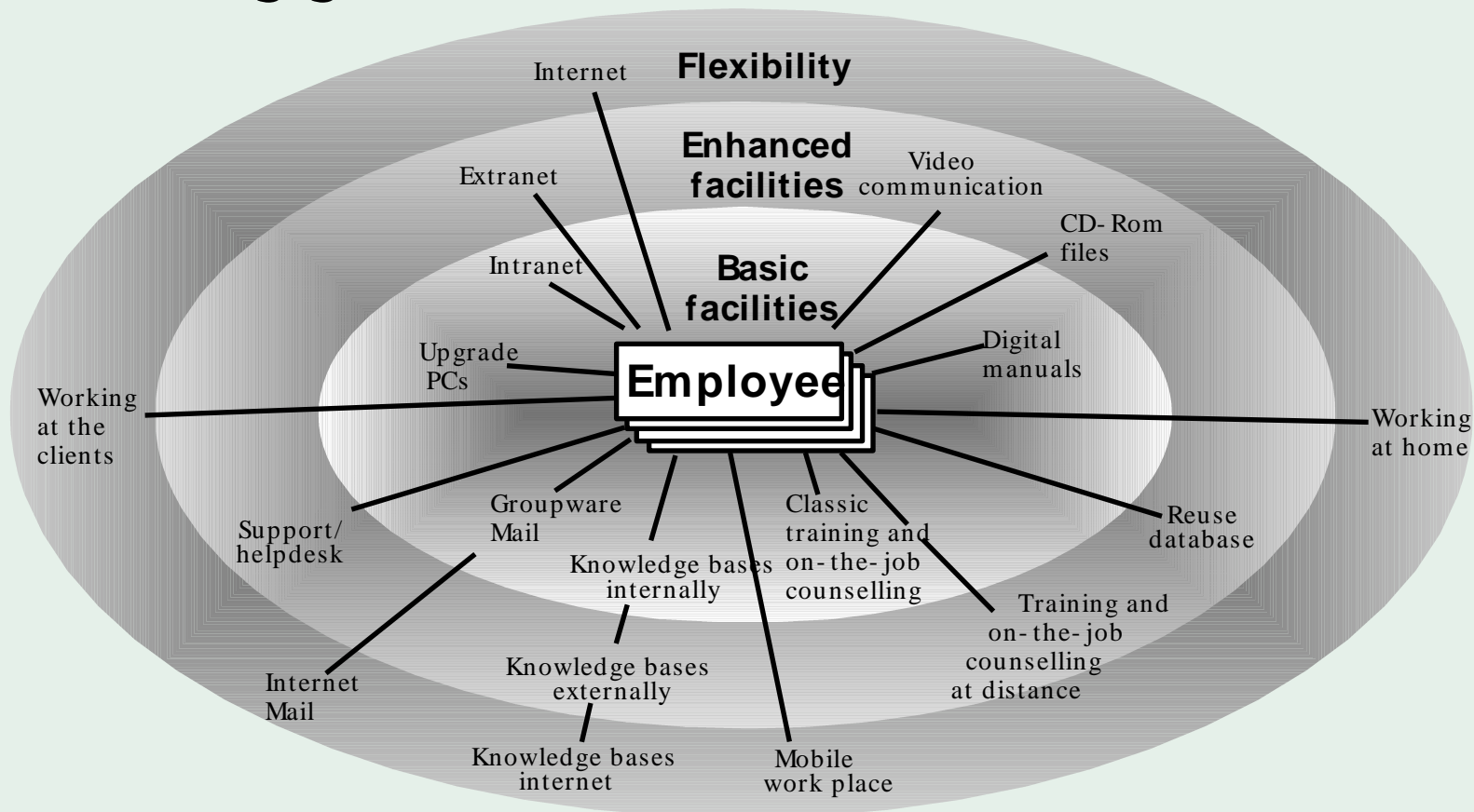
At client's  
At the office

At home

Teachers and help  
on call

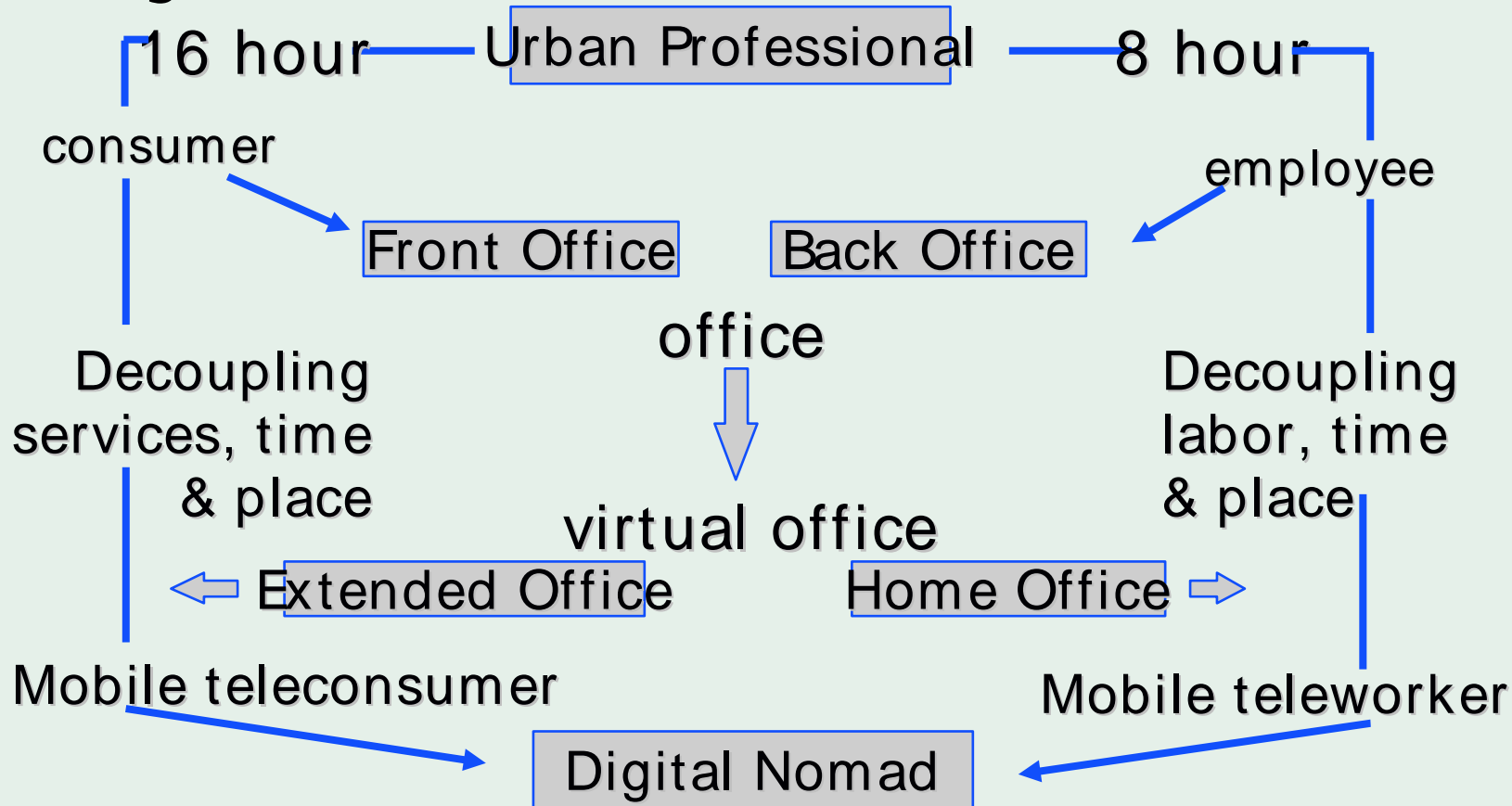


# Learning growth model





# Digital Nomad model



## Content is King

Content ownership is the new lock-in  
Writers, producers, publishers, (book) shops  
Where is the added value?

Innovation hampered  
Vendor dependence increased  
Co-operation blocked

Share creativeness  
Share experiences  
Share ideas and ideals

Open Content:

# Dividing knowledge is multiplying it!

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