



# Presence is as Presence does

## Robert Sparks

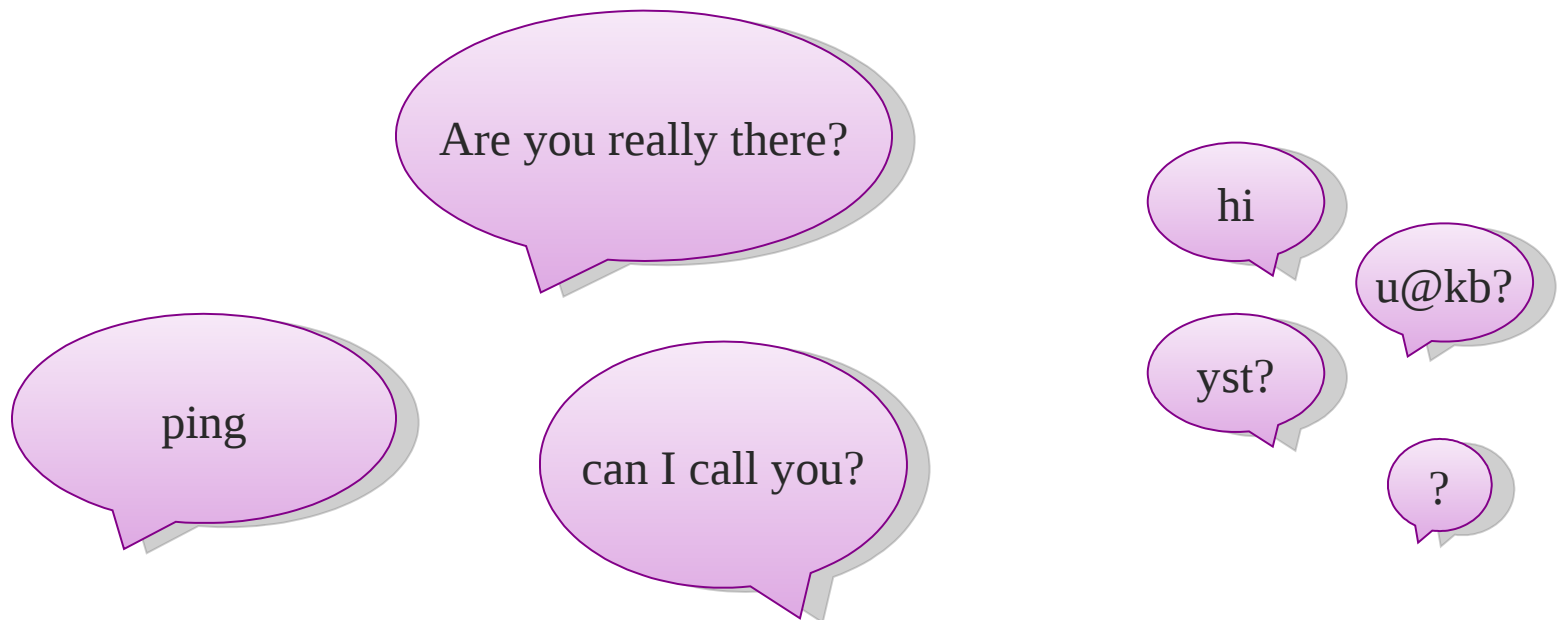
The Future of Presence  
Internet Society – The Hague  
October 10, 2008

Presence is a component, not an application

Presence requires (more) automation to be useful

# What is Presence?

- The dial-tone of the 21<sup>st</sup> century
  - Availability
  - Willingness to communicate
  - Current context for communication
- But almost every IM conversation starts out with “Hello?”



- Presence/IM is currently more like a dial-tone than we think
  - It describes readiness of the IM infrastructure
    - not the person
- Users develop their own social protocols around the actual IM communication
  - For rendezvous (yrt?)
  - For MDN (did you get my message?)

- What many people call presence is really messaging
  - Status strings contain a wide range of content
    - Humor
    - Links to websites
    - Scores for sporting events
    - Plans for lunch
  - This is Not-So-Instant Messaging
    - 1-to-many (or 1-to-few)

- Some applications frequently called out as examples:
  - Avoiding calls that are destined for voicemail
  - Choosing text over voice if your peer is watching a movie
  - Auto-conferencing a set of busy executives (or parents)
  - Raising an alert when you are near a friend
- These applications are not presence
- They *USE* data available from presence
  - And it's only part of their input

- To someone who is not an Internet or Web professional
  - The Web is not HTML or HTTP
  - The Web is not content-management systems, wikis, forms, buttons, servers, resources, or mime-types
  - The Web is the thing you use on your computer to
    - Buy stuff
    - Watch videos
    - Read news
    - Do research
- They think in terms of applications that *USE* these protocols
- Presence is not a thing like the Web
  - It is not an application – it is used to *build* an application
  - It's more like what wikis are made of than it is like the web

- None of our example applications work well if we rely only on humans for input
  - Avoiding calls that are destined for voicemail
    - People don't expect to have to tell the network that they're busy
  - Choosing text over voice if your peer is watching a movie
    - How does the system know about this movie thing?
  - Auto-conferencing a set of busy executives (or parents)
    - How will these people all say "Ready!"?
  - Raising an alert when you are near a friend
    - People won't continually type "Ok – I'm at the mall now"



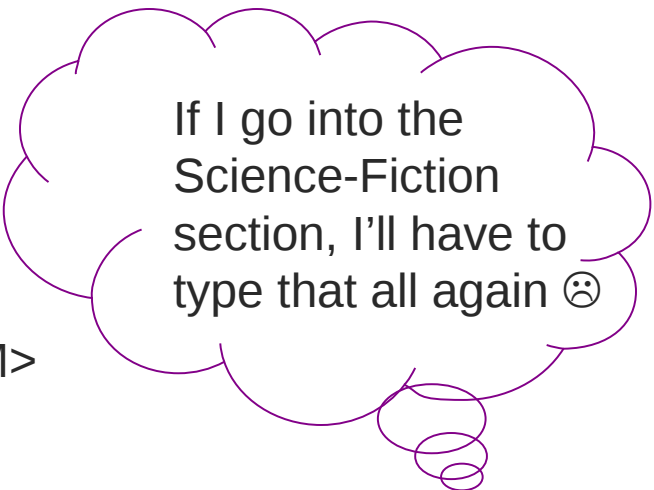
# There's a Lot of Presence to Type



```
<?xml version="1.0" encoding="UTF-8"?>
<presence xmlns="urn:ietf:params:xml:ns:pidf" xmlns:rp="urn:ietf:params:xml:ns:pidf:status:rp-id-status" xmlns:p="urn:ietf:params:xml:ns:pidf:person"
  entity="pres:someone@example.com">
  <p:person><status><rp:mood><rp:happy/></rp:mood>
    <rp:activities><rp:activity>on-the-phone</rp:activity>
      <rp:activity>meeting</rp:activity></rp:activities>
    </status></p:person>
  <tuple id="weoihff8">
    <status> <basic>closed</basic></status>
    <contact>sip:deskphone@example.com</contact>
  </tuple>
  <tuple id="9ansdi83">
    <status> <basic>open</basic></status>
    <contact>mailto:someone@mailservice.example.com</contact>
  </tuple>
</presence>
```

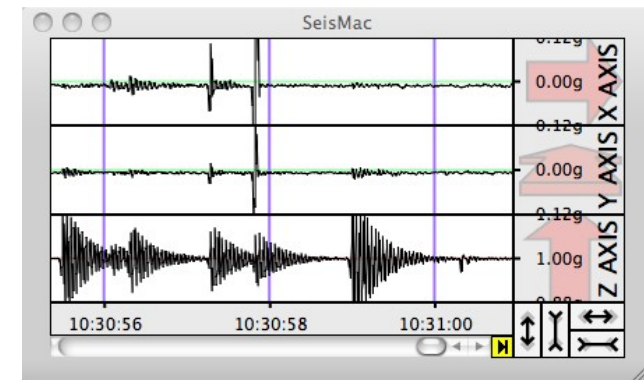
- From RFC 5139 (Revised Civic LO)

```
<civicAddress xml:lang="en-AU"
  xmlns="urn:ietf:params:xml:ns:pidf:geopriv10:civicAddr">
  <country>AU</country>
  <A1>NSW</A1>
  <A3>  Wollongong
</A3><A4>North Wollongong
</A4>
  <RD>Flinders</RD><STS>Street</STS>
  <RDBR>Campbell Street</RDBR>
  <LMK>
  Gilligan's Island
</LMK> <LOC>Corner</LOC>
  <NAM> Video Rental Store </NAM>
  <PC>2500</PC>
  <ROOM> Westerns and Classics </ROOM>
  <PLC>store</PLC>
  <POBOX>Private Box 15</POBOX>
</civicAddress>
```



If I go into the  
Science-Fiction  
section, I'll have to  
type that all again ☹️

- We already derive much from existing equipment
  - Phone in a call (or not registered to a network)
  - User keyboard idle
  - Mobile phone in a particular cell
- Ordinary devices are becoming much more aware
  - Where they are
  - How fast they're moving (or accelerating)
  - How loud it is
  - How bright it is
  - What the temperature/humidity are
  - Where the game controller is pointed



- Some of this automation can already be realized
  - Avoiding calls that are destined for voicemail
    - dialog-event, automated publication, hooking existing datastores
  - Choosing text over voice if your peer is watching a movie
    - IR and bluetooth beaconing, location databases
  - Auto-conferencing a set of busy executives (or parents)
    - Applications that periodically prompt: “Are you ready now?”
  - Raising an alert when you are near a friend
    - Tighter integration with GPS/AGPS



- Tell me when my child leaves school
- React to big changes in phone use in the financial district
- Track “swarms” of devices
  - Cell-phones in cars, shopping centers, or trains
- Build popularity ratings in real time
  - Television shows, movies, music venues
- Find interest hotspots
  - Where are the fish biting?
- Control environmental systems
  - Notice when devices are above a given temperature
- Assist emergency responders



- Some may attempt to influence individuals or control populations
  - Proactively route traffic around congestion
  - Throttle down a teenager's car based on who's in it
  - Lead shoppers to opportunities, optimizing transaction probability in real-time
- Others may integrate further into real-time communication
  - Shock the speaker when the audience is all asleep
  - Pace an instructor based on some measure of group anxiety

- Who gets to direct my child's driving or shopping?
- If we work together, we can make this theater get *really cold*.
- If someone knows I'm in a swarm, telling them about the swarm tells them about me!
  - I only want people to know what country I'm in
  - Someone sees me cross borders in a swarm that correlates with a train crossing.
  - The observers now not only know exactly where I am, but exactly *where I'm going to be* in the near future

- Detailed security analysis resulting in a rich policy framework
  - common-policy
    - presence-rules
    - geopriv-policy
- This framework's richness comes with great complexity
  - Normal users won't understand it
  - Those that do won't continually update it
- Like obtaining presence data, obtaining presence *policy* needs automation



# There's a Lot of Policy to Type



```
<cr:ruleset
  xmlns="urn:ietf:params:xml:ns:pres-rules"
  xmlns:pr="urn:ietf:params:xml:ns:pres-rules"
  xmlns:cr="urn:ietf:params:xml:ns:common-policy">
  xmlns:gp="urn:ietf:params:xml:ns:geolocation-policy">
  xmlns:ca="urn:ietf:params:xml:ns:pidf:geopriv10:civicAddr">
  xmlns:lp="urn:ietf:params:xml:ns:basic-location-profiles">
  <cr:rule id="a">
    <cr:conditions>
      <cr:identity> <cr:one id="sip:jean@estacado.net"/> </cr:identity>
      <cr:validity>
        <cr:from>2008-10-10T10:30:00.00+01:00</cr:from> <cr:to>2008-10-10T11:10:00.00+01:00</cr:to>
      </cr:validity>
      <gp:location-condition>
        <gp:location profile="civic-condition"> <ca:country>NL</ca:country> </gp:location>
      </gp:location-condition>
    </cr:conditions>
    <cr:actions> <pr:sub-handling>allow</pr:sub-handling> </cr:actions>
    <cr:transformations>
      <pr:provide-services><pr:all-services/></pr:provide-services>
      <pr:provide-persons><pr:all-persons/></pr:provide-persons>
      <pr:provide-devices><pr:all-devices/></pr:provide-devices>
      <pr:provide-activities>true</pr:provide-activities>
      <pr:provide-user-input>bare</pr:provide-user-input>
      <gp:provide-location profile="civic-transformation">
        <lp:provide-civic>city</lp:provide-civic>
      </gp:provide-location>
    </cr:transformations>
  </cr:rule>
</cr:ruleset>
```

- Very simple models – relying on consequences of other choices the users make
- Most of these reduce to a simple whitelist
  - Messaging
    - Only people on my list can send me messages
    - I send messages only to people I know
      - » Even when I use my “Presence” string to do it
  - Presence
    - Only people on my list can see my presence (I hope)
- These lists tend to reflect small, closed, groups of interest
- Experiments with only slightly richer models have had limited success
  - Partial availability
  - Invisible-mode



- People will not directly enter context
- People will not directly enter moods
- People will always take the easiest option
  - They will default to a simple “all on”/”all off” pattern of managing their presence policy

- Automate, Automate, Automate
- Develop a better understanding of the use of Presence status-strings as a form of messaging
- Discover how to automatically adjust authorization policies in real-time
- Nurture new applications as they emerge
  - Focus first on those that leverage existing automation and have the simplest policy models

Some of this is standards-body work

Most is work for implementers

Presence is a tool for building applications,  
and not an application by itself

*What it does is what defines it*

The creation and maintenance of presence  
data and authorization policy must be  
automated for presence to reach its  
full potential



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