

**IRTF - AAAARCH - RG**  
**Authentication Authorisation**  
**Accounting ARCHitecture RG**

**chairs:**

**C. de Laat and J. Vollbrecht**

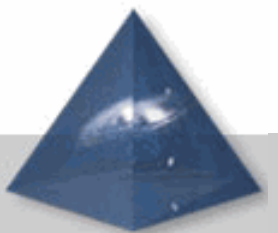


**[www.aaaarch.org](http://www.aaaarch.org)**

**RFC 2903, 2904, 2905, 2906, 3334**

## Contents of this talk

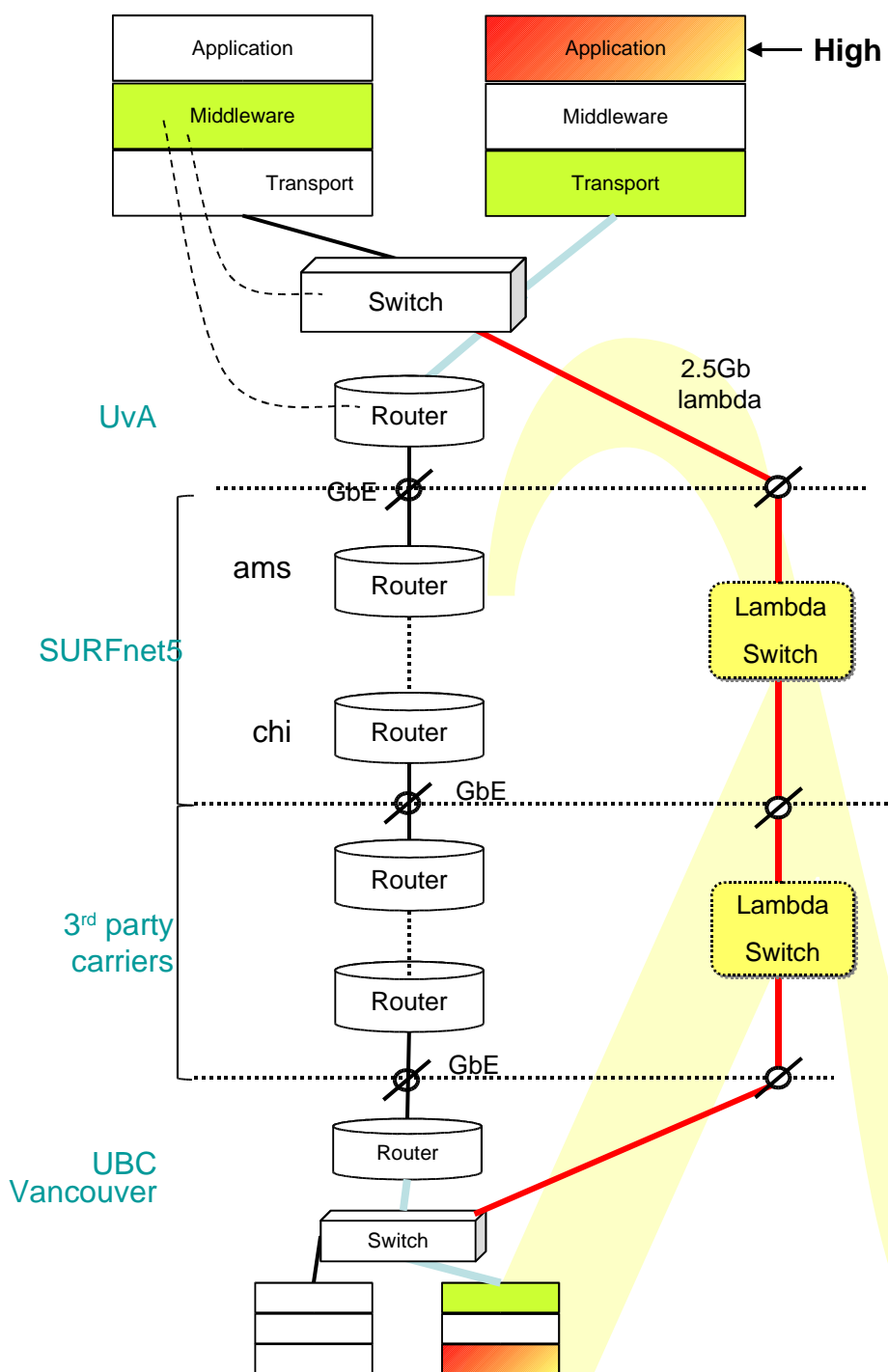
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**Except for:**

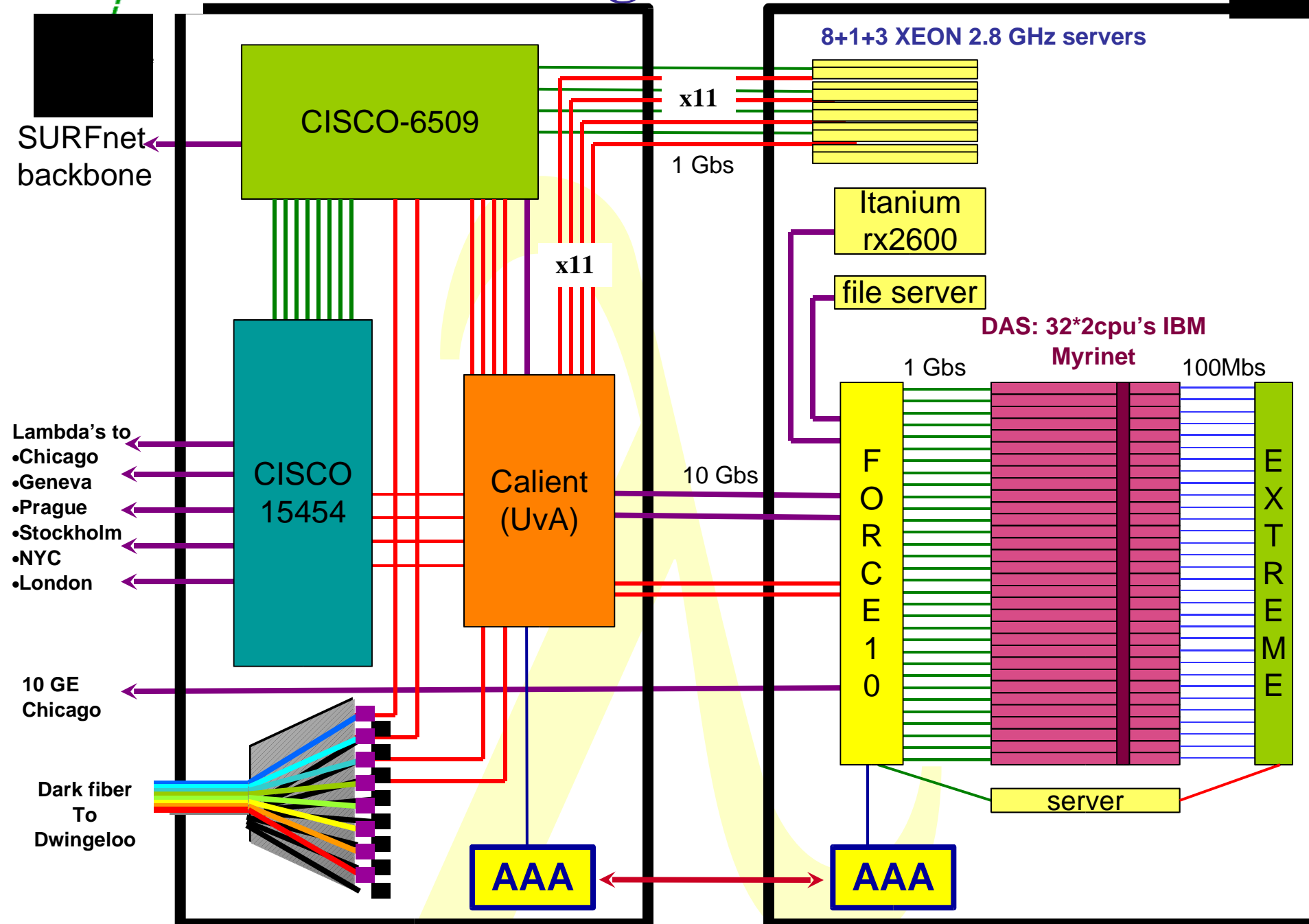
Faculty of Science





- lambda for high bandwidth applications
  - Bypass of production network
  - Middleware may request (optical) pipe
- RATIONALE:
  - Lower the cost of transport per packet
  - Use Internet as controlplane!

QuickTime<sup>®</sup> and a Cinepak decompressor are needed to see this picture



UVA/EVL's  
64\*64  
Optical Switch  
@ NetherLight  
in SURFnet POP @  
SARA  
Costs 1/100th of a  
similar throughput  
router  
or 1/10th of an  
Ethernet switch but  
with specific services!



## History & Charter

- **Authorization subgroup of AAA-WG**
- **Commonality in authorization space**
- **Tie in policy from all WG's**
- **IRTF-RG chartered in Dec 1999**
  - **This RG will work to define a next generation AAA architecture that incorporates a set of interconnected "generic" AAA servers and an application interface that allows Application Specific Modules access to AAA functions.**

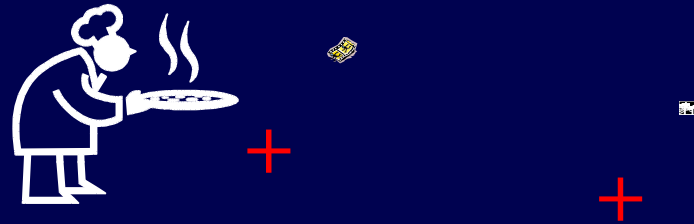
## From charter

- **The architecture's focus is to support AAA services that:**
  - **can inter-operate across organizational boundaries**
  - **are extensible yet common across a wide variety of Internet services**
  - **enables a concept of an AAA transaction spanning many stakeholders**
  - **provides application independent session management mechanisms**
  - **contains strong security mechanisms that be tuned to local policies**
  - **is a scalable to the size of the global Internet**

## High level use case

- **I want:**

- a pizza,
- movie on demand
- the bandwidth allocation from the movie service to my screen.



- **Then:**

- I am :-) :-) :-)



- **This authorization:**

- has more stakeholders
- is multi domain
- is a combination of different types of resources



- **Service perspective:**
  - Who is it who wants to use my resource
    - » Establish security context
  - Do I allow him to access my resource
    - » Create a capability / ticket / authorization
  - Can I track the usage of the resource
    - » Based on type of request (policy) track the usage
- **User perspective**
  - Where do I find this or that service
  - What am I allowed to do
  - What do I need to do to get authorization
  - What does it cost
- **Intermediaries perspective**
  - Service creation
  - Brokerage / portals
- **Organizational perspective**
  - What do I allow my people to do
  - Contractual relationships (SLA's)

# Multi Kingdom Problem

Physics-UU to IPP-FZJ => 7 kingdoms

## – Netherlands

» Physics dept

» Campus net

» SURFnet

## – Europe

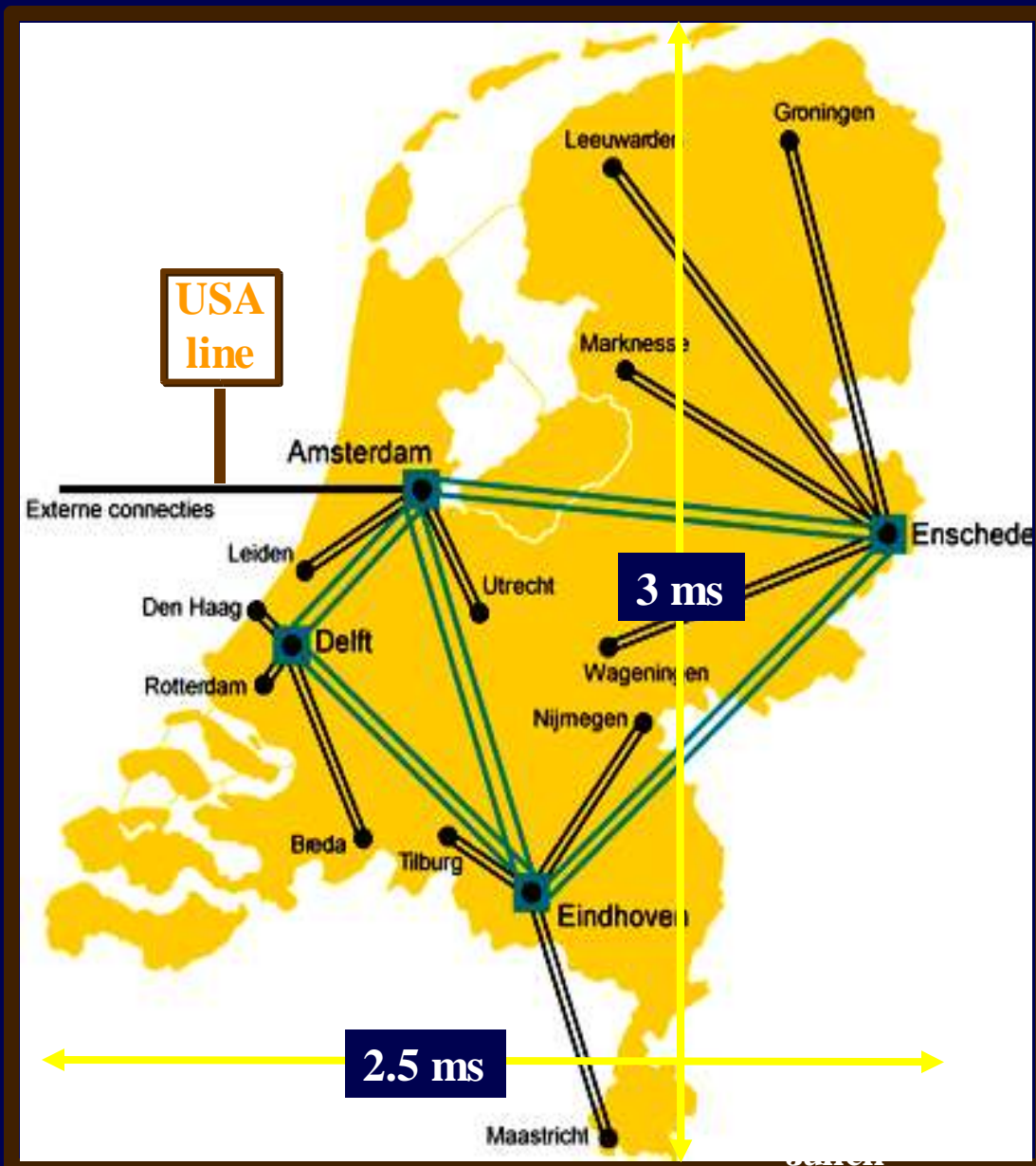
» GEANT

## – Germany

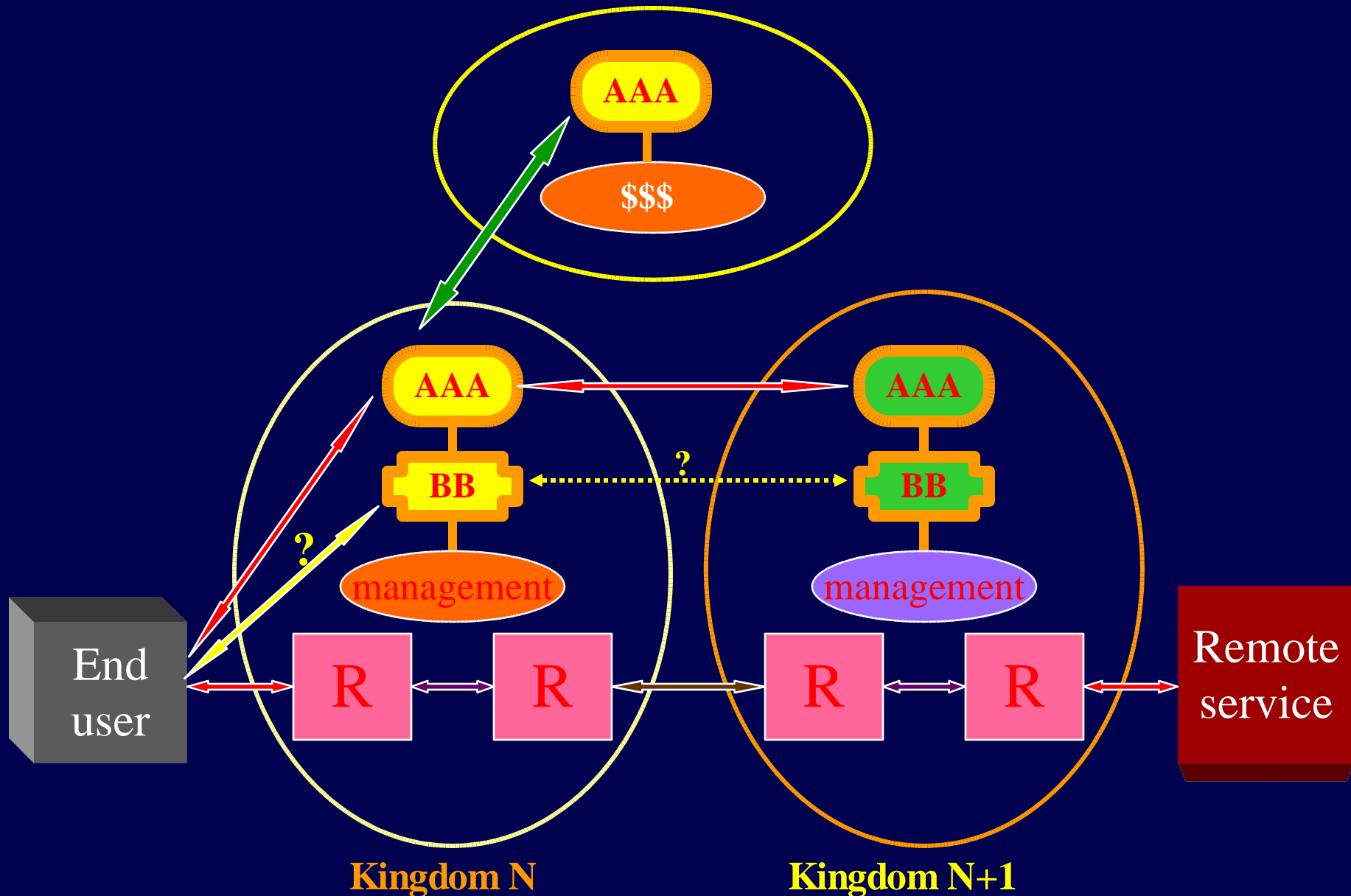
» WINS/DFN

» Juelich, Campus

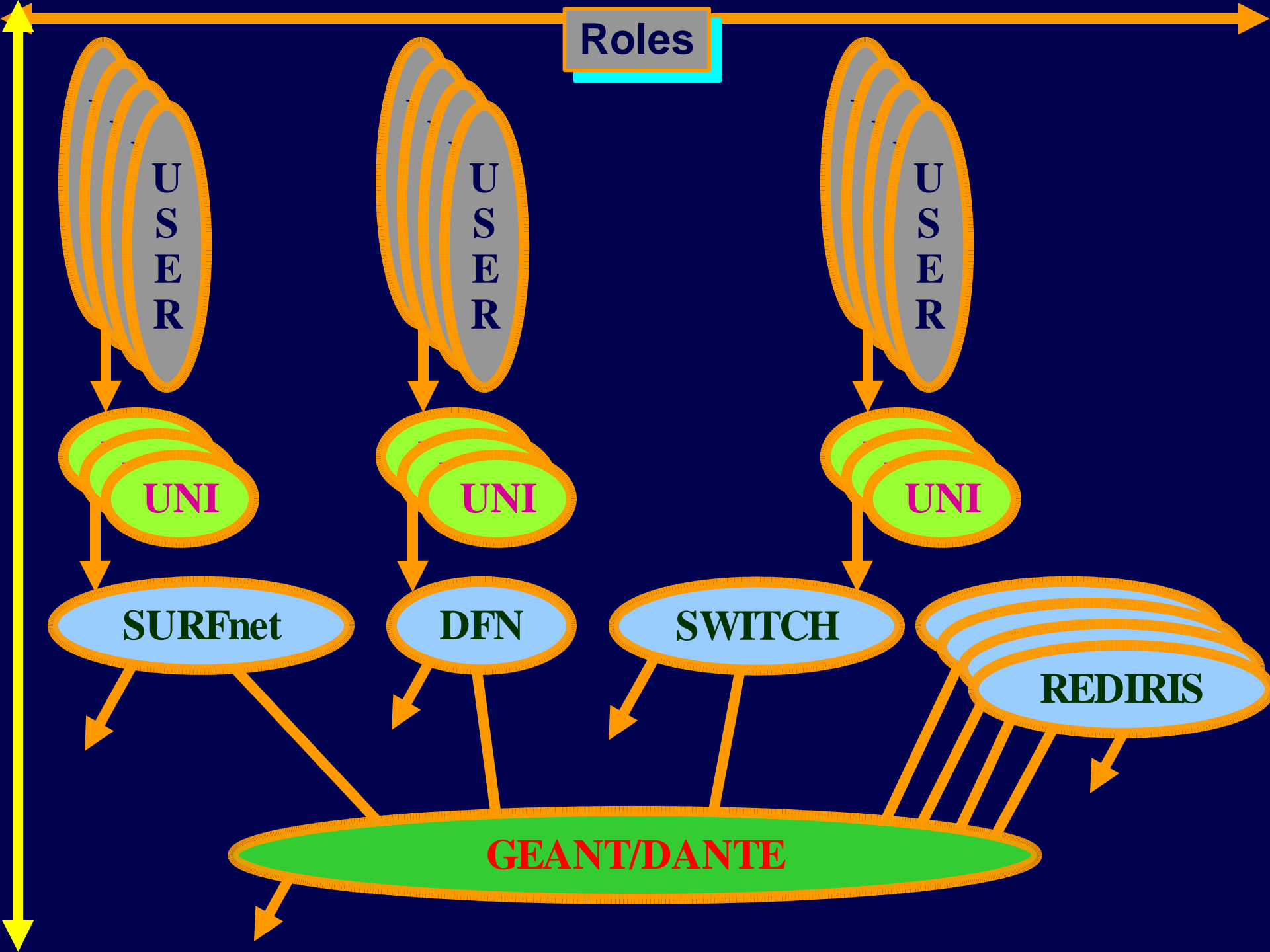
» Plasma Physics dept



# The need for AAA

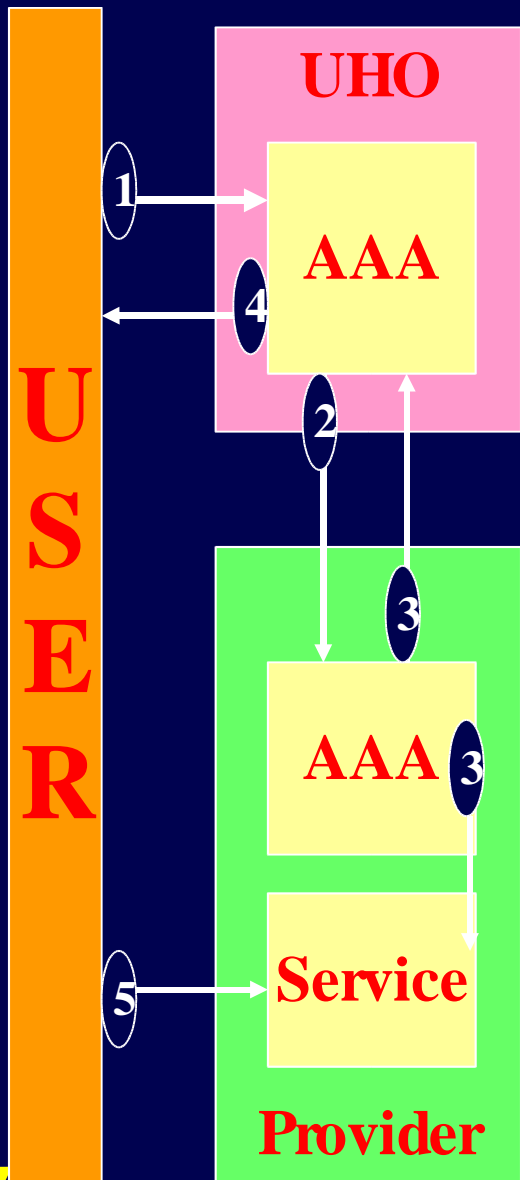


**Roles**

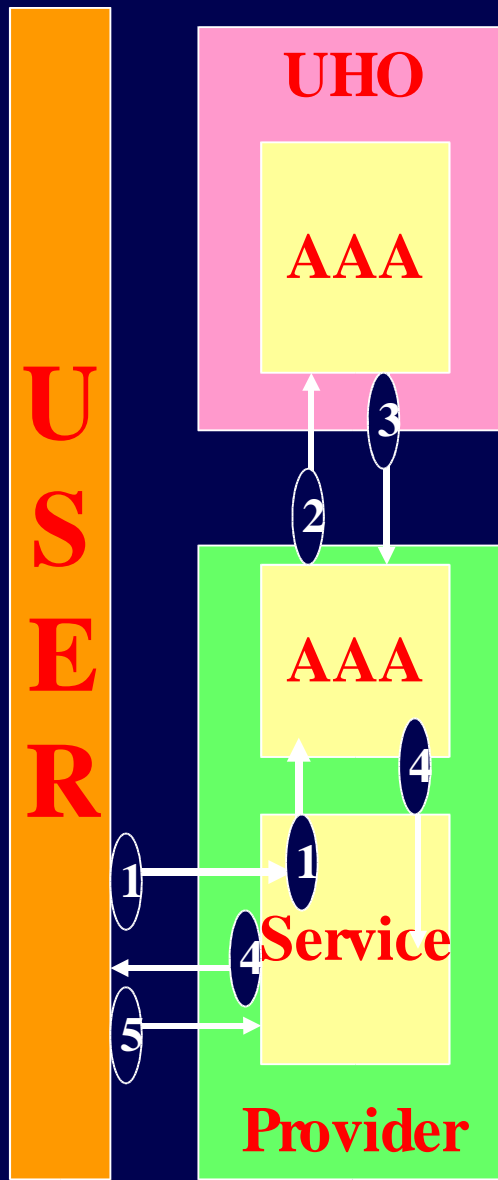


# Authorization Models

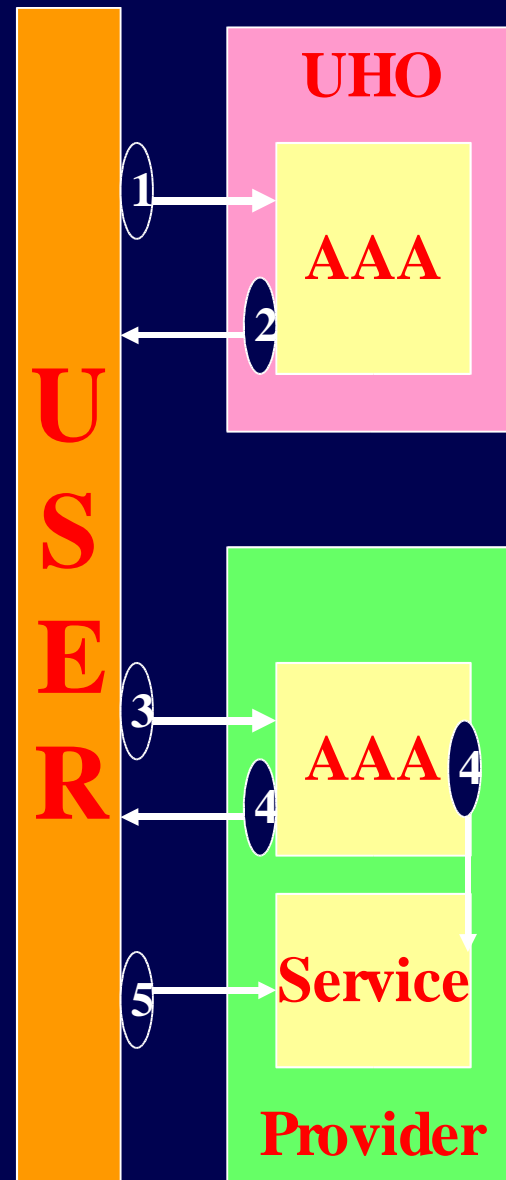
## AGENT



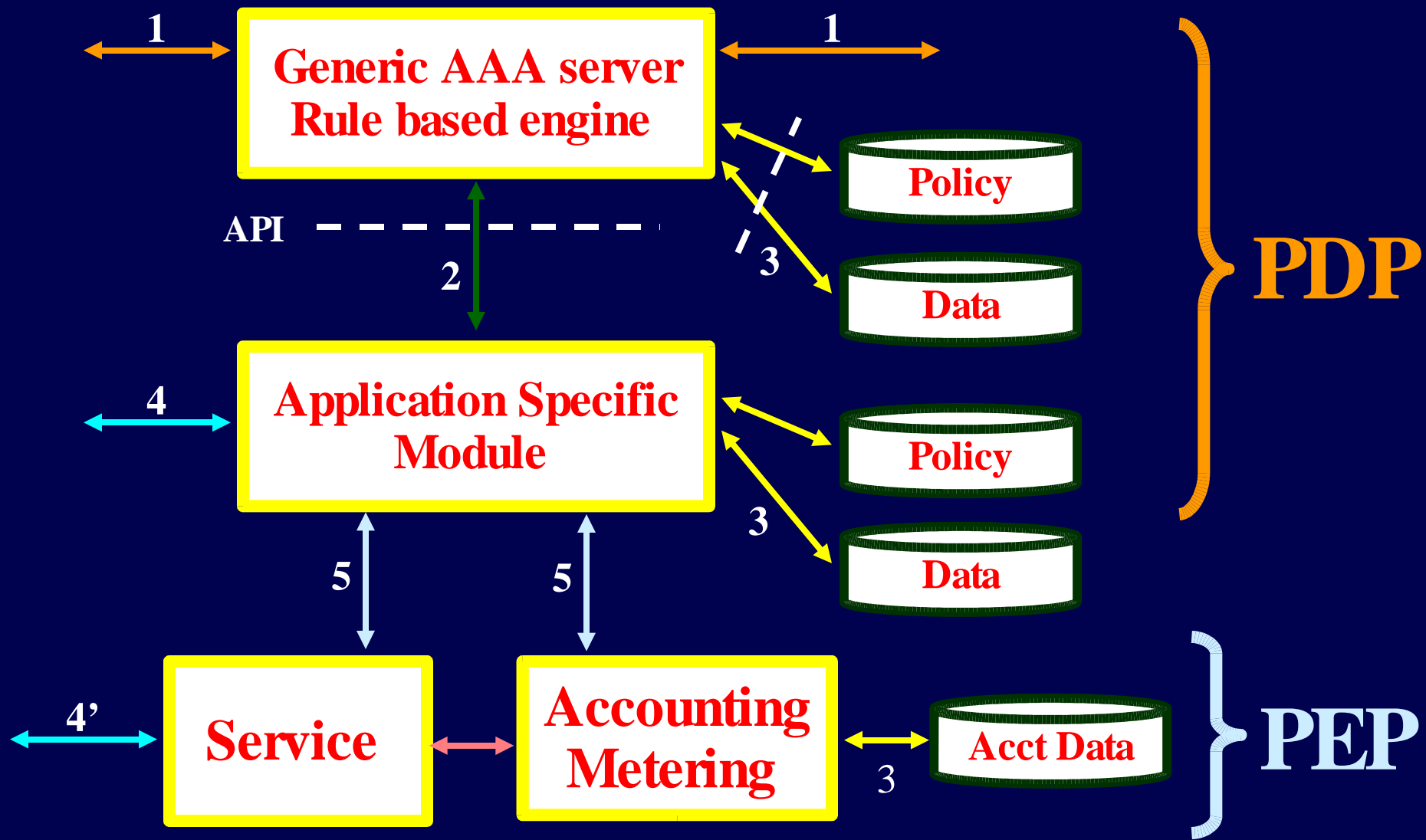
## PULL



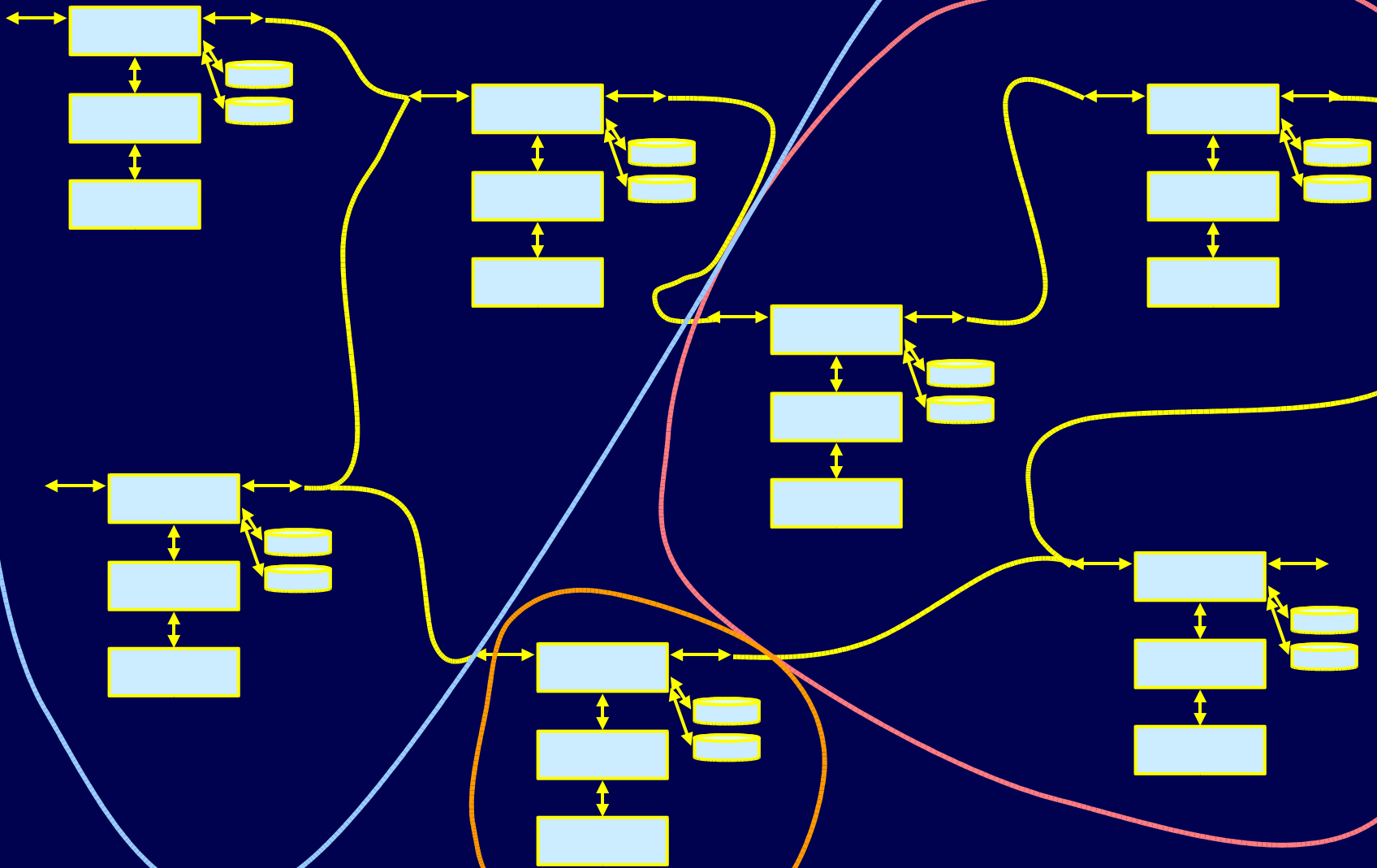
## PUSH



**Starting point**



# Multi domain case



# Example BoD request

```
< AAA:AAARquest
  xmlns:AAA= "http://www.aaaarch.org/ns/AAA_BoD"
  xmlns:xsi = "http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation= "http://www.aaaarch.org/ns/AAA_BoD
    http://169.254.0.1/LambdaBoDRequest.xsd"
    version= "0.1" type= "LambdaBoDCross" >
  < Authentication>
    < Signature> 17520</Signature>
    < User> jbe</User>
  </Authentication>
  < Authorization>
    < CredentialID> 7531</CredentialID>
  </Authorization>
  < BoDData>
    < Source>
      < Hostname> hp2</Hostname>
      < OXCName> BeautyCees</OXCName>
      < OXCDomain> NetherLight</OXCDomain>
      < OXCPort> 2</OXCPort>
    </Source>
    < Destination>
      < Hostname> scyalla5</Hostname>
      < OXCName> CHI</OXCName>
      < OXCDomain> StarLight</OXCDomain>
      < OXCPort> 2</OXCPort>
    </Destination>
    < Bandwidth> 1000</Bandwidth>
    < StartTime> now</StartTime>
    < Duration> 20</Duration>
  </BoDData>
</AAA:AAARquest>
```



## Example of BoD driving Policy

```
if
(
  (
    ASM::Authorizer.authorize(
      Request::AuthorizationData.Credential.ID,
      Request::AuthorizationData.Credential.Key
    )
  )
then
(
  ASM::RM.BoD(
    Request::ServiceData.SwitchData.Source,
    Request::ServiceData.SwitchData.Destination,
    Request::ServiceData.SwitchData.Bandwidth,
    Request::ServiceData.SwitchData.StartTime,
    Request::ServiceData.SwitchData.Duration
  )
  ;
  Reply::Answer.Message = "Request successful"
)
else
(
  Reply::Error.Message = "Request failed"
)
```

- **Experiences from sc2003 demonstrator**

**Title** : Prototype of a Generic AAA Server

**Author(s)** : C. de Laat, et al.

**Date** : 2004-3-26

<http://www.ietf.org/internet-drafts/draft-irtf-aaaarch-prototype-00.txt>

- **Policy language**

**Title** : A grammar for Policies in a Generic AAA Environment

**Author(s)** : A. Taal, et al.

**Date** : 2004-3-22

<http://www.ietf.org/internet-drafts/draft-irtf-aaaarch-generic-policy-04.txt>

## Charter - research items

- develop generic AAA model by specifically including Authentication and Accounting **UNDERWAY**
- develop auditability framework specification that allows the AAA system functions to be checked in a multi-organization environment **NJET**
- develop a model for management of a "mesh" of interconnected AAA Servers **NJET**
- describe inter domain issues using generic model **under study**
- define in a high level and abstract way the interfaces between the different components in the architecture **UNDERWAY**
- define distributed AAA related policy framework **ON THE TABLE**
- develop an accounting model that allows authorization to define the type of accounting processing required for each session **ON THE TABLE**
- implement a simulation model that allows experimentation with the proposed architecture **UNDERWAY**
- work with RAP-WG to develop an Authentication Information management model **ON THE TABLE** (off the table :-)
- work with GGF to align the security and AAA architectural ideas **UNDERWAY**



- **Research Group Name:**
  - AAAARCH - RG
- **Chair(s)**
  - John Vollbrecht -- [jrv@interlinknetworks.com](mailto:jrv@interlinknetworks.com)
  - Cees de Laat -- [delaat@science.uva.nl](mailto:delaat@science.uva.nl)
- **Web page**
  - [www.irtf.org](http://www.irtf.org)
  - [www.aaaarch.org](http://www.aaaarch.org)
- **Next steps:**
  - Get drafts through last call and published
  - May well close down after the current drafts are published as experimental RFC's
  - Carry over the work in the GGF



AAAAARCH